

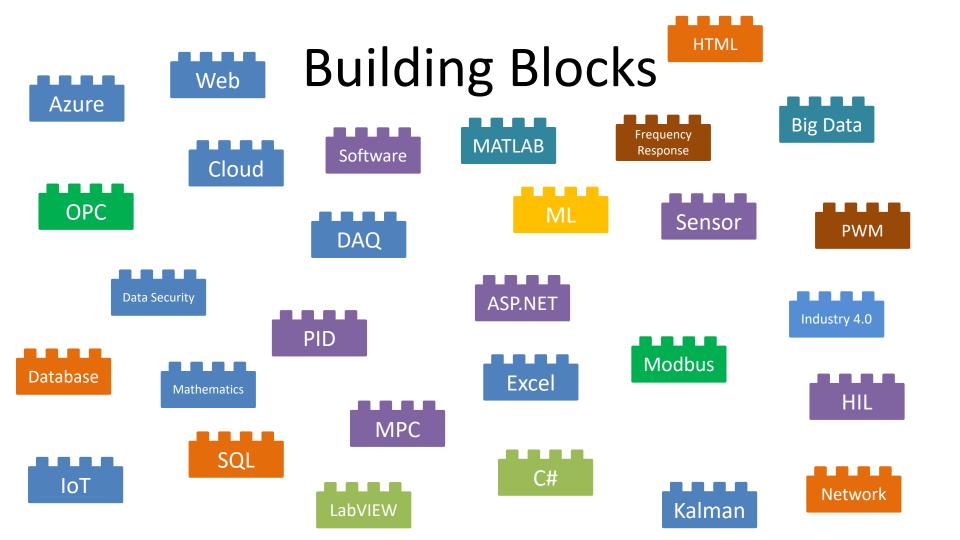
# Systems & Control Laboratory

http://www.halvorsen.blog

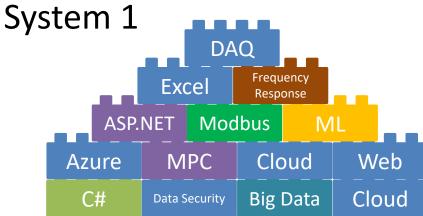
Hans-Petter Halvorsen

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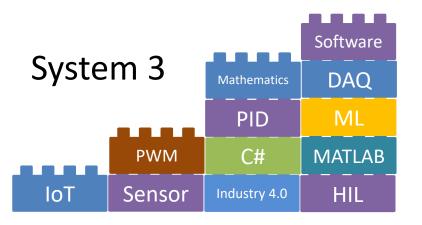
- 1. <u>Introduction</u> Course Overview
- 2. What do you Learn?
- 3. Delivery/Submission
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  - <u>Web Site</u> Present your Work and Results after each Lab Assignment
- 4. Lab Work Overview



## **Building Systems**



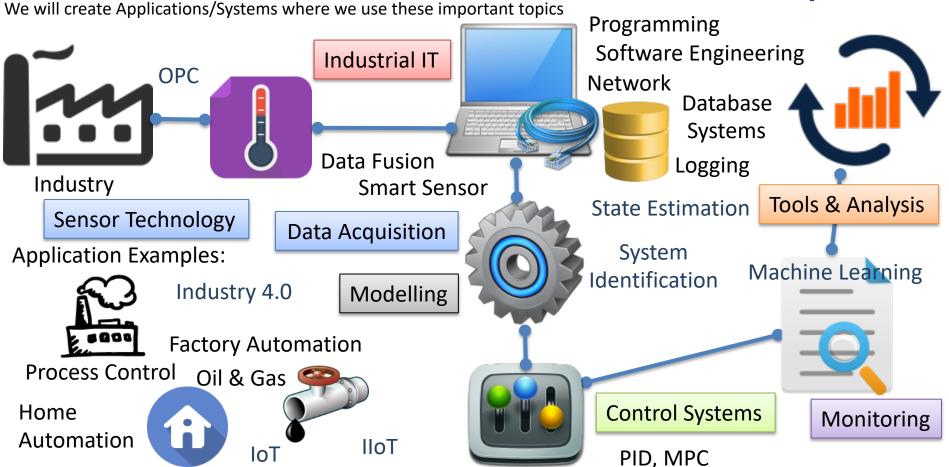
	Network	Data Security		
	Kalman	SQL		
	Database	LabVIEW		
2	PID	OPC		
	Azure	HTML		



System

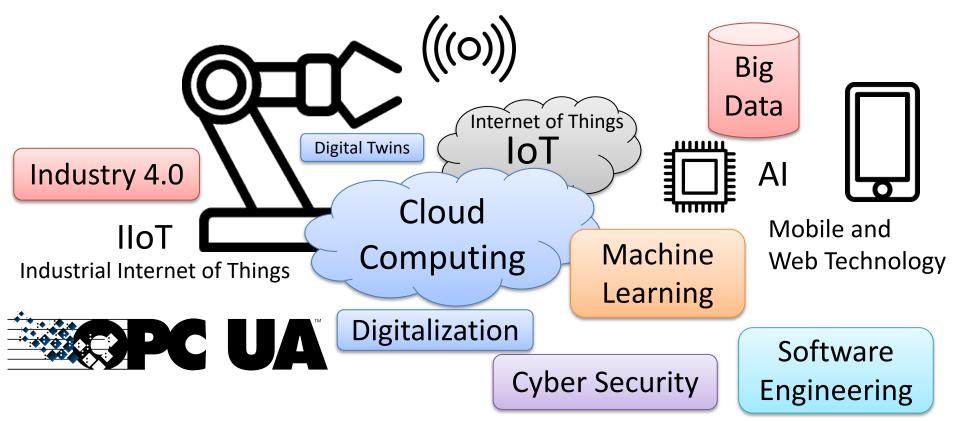
If you have knowledge of the standard pieces, <u>and know how</u> <u>you can combine them</u>, you can build everything

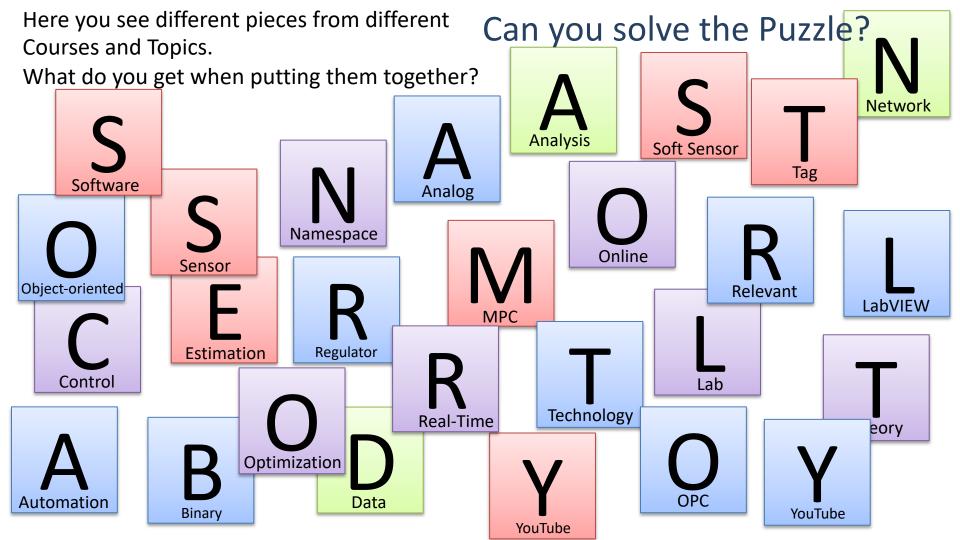
### Industrial IT and Automation Topics



### Focus on Next Generation Industry

We will learn the latest technology and terms used in the industry today and tomorrow

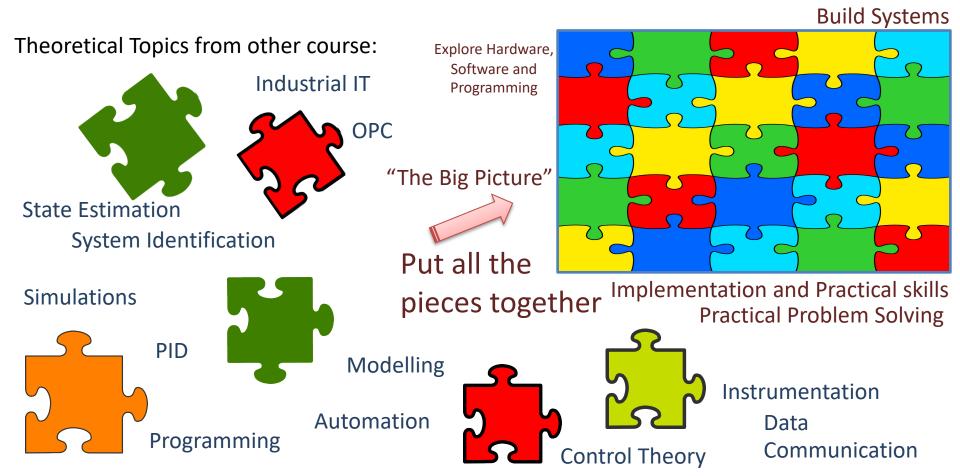


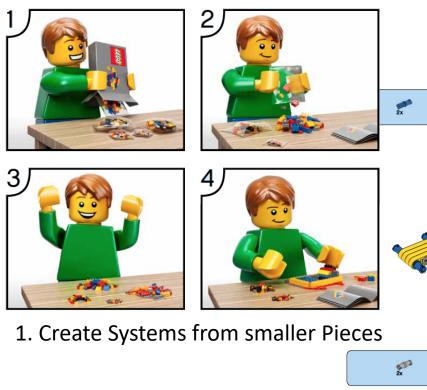


<b>S</b> oftware	YouTube	<b>S</b> Sensor	Tag	Estimation	MPC	Soft Sensor	Analysis	Network
Data	Control	Optimization	Namespace	Theory	<b>R</b> Real-Time	<b>O</b> Online	Lab	LabVIEW
Automation	Binary	Object-oriented	Regulator	Analog	Technology	OPC	Relevant	YouTube

<u>Practical Approach (in form of Lab Work/Small Case Projects)</u>: We will create real-life Systems built from pieces already learned (theory) in other courses. You will see a greater picture, not only the small pieces

### Systems and Control Laboratory





19 2. Follow Instructions and use Examples, and previous knowledge from other courses as Foundation for your Work



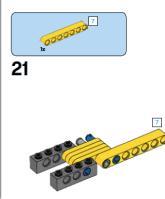
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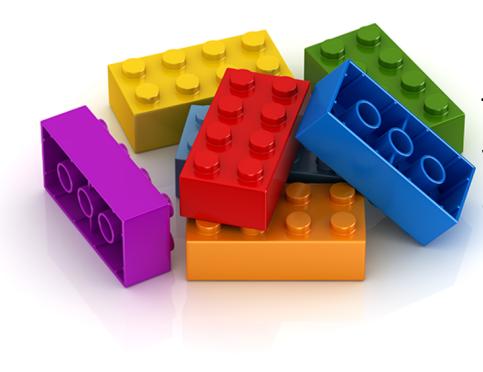
3. Implement, Test and **Document final System** 

(EGO TECHNIC





### **Building Systems**



This course will be like playing with Lego. The instructions are only "half-finished", the rest is up to you. Explore and be Creative!

We will create complete systems from smaller pieces that we put together

### **Building Systems**

We will create complete systems from smaller pieces that we put together



I have made lots of examples that you can use "as it is", or better, use them as guidelines when creating your own pieces.

Some of the pieces are "off the shelf", others need to be "tailormade", while some of them you might need to "make from scratch". You may also need to use pieces that you have made previously ("reusable pieces").

With that in mind, it may not be so time-consuming or difficult to make new Systems

When creating these pieces you should always try to make them reusable

### **Course Home Page**

https://www.halvorsen.blog/documents/teaching/courses/syslab/

On this Web Site you find detailed information about the Course:

- Course Schedule
- Lab Assignments
- Hardware
- Software
- Videos
- Tutorials
- Code Examples
- etc.



## What do you Learn?

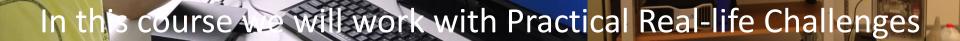
### Do you learn like this?

#### **Traditional Lectures:**

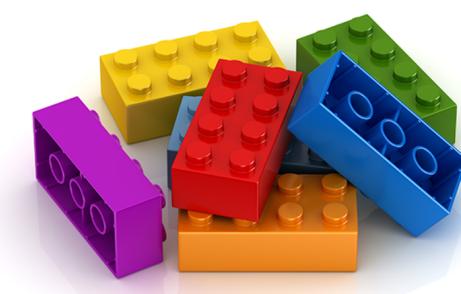


Passive Teaching with little Learning outcome

#### We will Create, Build, Implement, Test and Explore – and Collaborate!



### **Building Systems**



This course will be like playing with Lego. The instructions are only "half-finished", the rest is up to you. Explore and be Creative!

We will create complete systems from smaller pieces that we put together. You should **get experience with practical problem solving** using theory, software, etc. you have learned in <u>previous</u> courses.

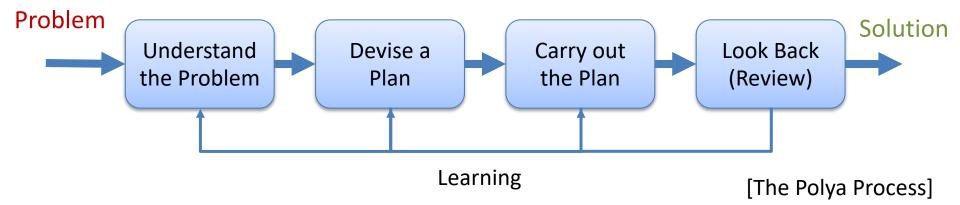
### Systems & Control Laboratory

Main purpose with the course:

- Get experience with practical problem solving using theory, software, etc. you have learned in previous courses
- The learning will be through small practical case projects
- The teacher don't have all the answers/solutions to the problems, but he might have done something similar
- Use existing Theory and Practical Knowledge, existing Tutorials, Internet, etc. in order to solve the challenges
- The small projects are real life scenarios that you can expect to work in the Industry

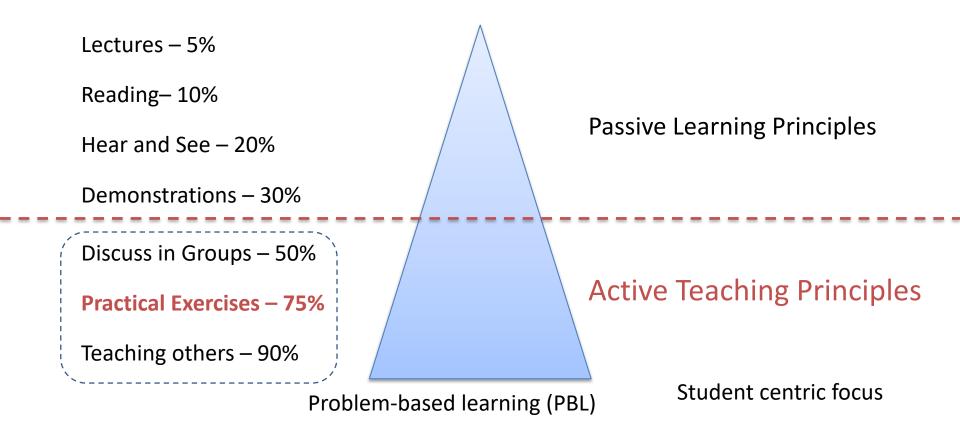
### Learning by Doing Problem-based Learning (PBL)

This course will be based on Problem-based Learning principles. The focus is Practical Implementation.



The PBL students score higher than the students in traditional courses because of their learning competencies, problem solving, selfassessment techniques, data gathering, behavioral science, etc.

### **Teaching Outcome**



## **Teaching Principles**

- 1. Problem based Learning (PBL):
  - Less Theory
  - No Lectures in class
  - You should get experience with practical problem solving

### 2. Flipped Classroom:

- No Lectures in class
- You prepare for lab at home and get help and guidance in class
- Individual help and adjustments
- Collaborate with others, etc. in class
- Go through Tutorials and Videos in advance

### **Course Contents**

- We will work with traditional topics within Industrial IT and Automation
  - Database Systems, DAQ, OPC, Sensors, Control Engineering, PID, Modelling, System Identification, State Estimation, MPC, etc.)
- In addition, we will put these topics in a wider concept and see how these traditional topics can be applied to and used within concepts like
  - Industry 4.0, Internet of Things (IoT), Cloud Computing,
    Machine Learning, Smart Technology, Web Technology, etc.

### **Course Contents**

- The course contains <u>Practical Lab Work</u> within <u>Industrial</u> <u>IT and Automation</u> Topics.
- <u>There will be no ordinary lectures, only Practical Lab</u> <u>Work.</u> The theory in the course is based on the theory you have already learned in other courses.
- There will be 3 different <u>Labs</u> (4-5 weeks for each lab)
- The contents may vary from year to year

### Main Goals with this Course

- **Create Systems** built from pieces already learned, see a greater picture, not only the small pieces. **Make stuff from scratch**.
- Explore Hardware, Software and Programming Languages
- Get **Practical Skills** combining Hardware and Software
- Apply Theory (learned in other courses) in Practical Applications
- In general, Practical **Problem Solving**!
- "Make Things Work"
- Become a "Master of Science"
- **Prepare** for upcoming **Work in Industry**, or similar Work
- The small projects are **Real-life Scenarios** that you can expect to work in the Industry
- Know about and learn Todays Technology and **Technology of Tomorrow**

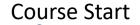


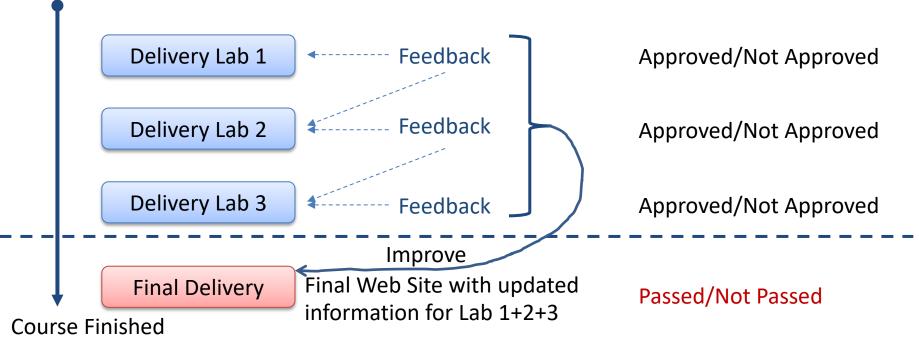
# Delivery/Submission

## Delivery/Submission

- **Quizzes**: For each of the Lab Assignments you need to submit a Quiz. The Quizzes test your acquired skills within the topics covered in the Lab Assignments
- Web Site: You need to present your Work done in each of the Lab Assignments in a Web Site created by you
  - The overall systems, not all tiny details!

### Delivery/Submission







Quizzes

### Quizzes

- Test your acquired skills within the topics covered in the Lab Assignments
- The Questions should be easy to answer if you have worked properly with the Lab Assignments
- Multiple Choice Questions
- The Quizzes will automatically set a score between 0-100%
- You need to have more than 70% correct answers to pass the Quiz.



## Web Site

Take Digitalization one step further

- We build a Web Site instead of writing a standard technical report as PDF

### Web Site

- We shall create a Web Site (HTML, CSS, PHP, ...) where you present your work
- You need to know basic HTML, CSS, (PHP, MySQL). A good source to this knowledge is: <u>https://www.w3schools.com</u>
- Recommended HTML Editor: Visual Studio Code (or you can use Visual Studio, but VS is not well suited for HTML pages)
- We will use the available Web Servers at the University. The Web address (URL) will be like this: <u>https://web01.usn.no/~username</u> (typicallly a 6 digits number)

Resources:

<u>https://min.usn.no/egne-nettsider/webomrade-pa-linuxplattform-article211832-32619.html</u>

### Web Server - https://web01.usn.no

#### Server-side





PCs with Web Browsers

### Web Server - https://web01.usn.no

- Server:
  - Operating System: Linux
  - Web Server: Apache
  - Database: MySQL
  - Supported Languages: HTML, CSS, PHP
- Web Address: <u>https://web01.usn.no/~username</u>
- UserName = Student Number (typically a 6 digits number)
- Allowed Start Pages:
  - index.html, index.php
- FTP: WinSCP, FileZilla or similiar

### **w3schools.com** HTML

Good Resource for creating Web Pages with HTML, CSS, JavaScript, SQL, PHP, etc.

http://www.w3schools.com

HTML: <u>https://www.w3schools.com/html/</u> CSS: <u>https://www.w3schools.com/css/</u> PHP: https://www.w3schools.com/php/



## Lab Work Overview

4-5 Weeks on each Lab

### 3 Lab Assignments

- Industry 4.0 and Automation
- Internet of Things (IoT) Control System
- Machine Learning in Automation Systems

**Focus**: Practical Implementation and Examples – not advanced Theory (which you have learned in other courses)

Note!

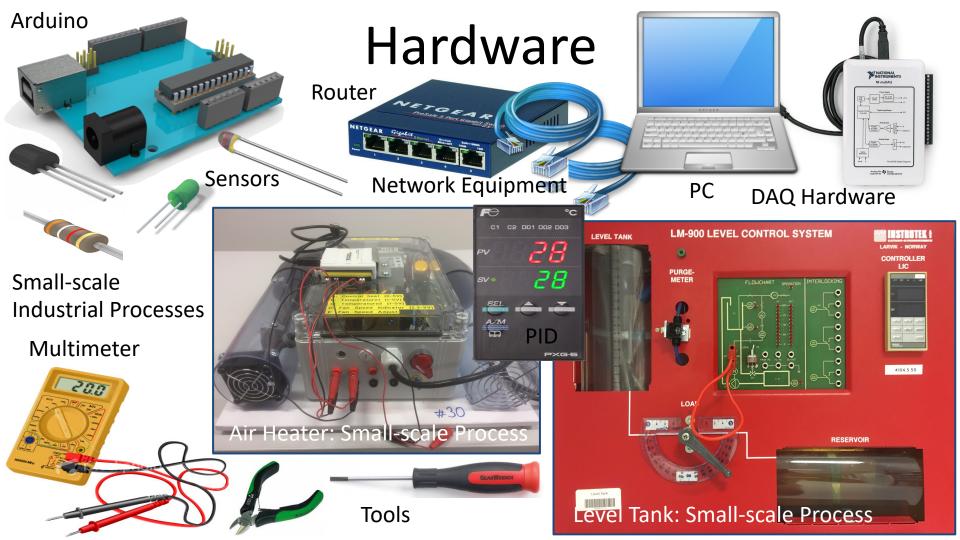
The Lab Assignments may vary from year to year, both the number, the titles and the contents

### Lab Work

Just don't copy the Examples! Make it from scratch in your own way! You need to understand what's happens! Play and Explore! Add Value to your code!

- Always meet well prepared!
  - Read the Assignment in detail and start Planning your work before you meet in the Laboratory
  - Install necessary Software, etc. before you meet in the Laboratory
- Not hurry up to finish as fast as possible!
- Play and Explore!
- Be Curious!
- Add Value!

Anyone can follow a recipe (the assignment), but not everyone becomes a chef. Try to figure out how you become a chef!





Available for Free with Microsoft Imagine

Most of the Software will be known from other Courses

### Lab Gathering

- Purpose: Finishing the Lab Assignments only! using available Hardware in the Laboratory (Room: C-222)
- Activities: Self-paced work in the Laboratory
- It is important that you do as much as possible in advance! - otherwise you will be very busy at the Lab Gathering!

Online

• The Lab Gathering is compulsory

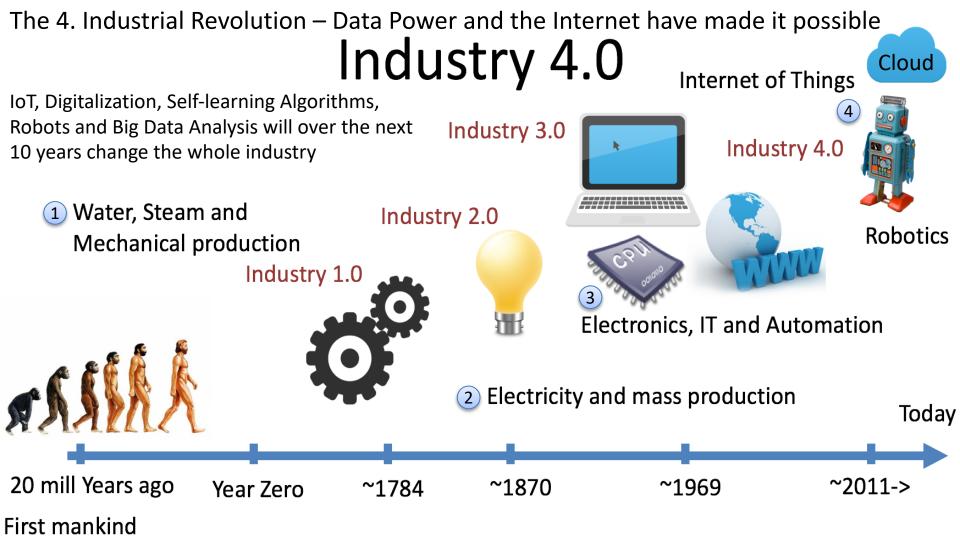


# Lab 1

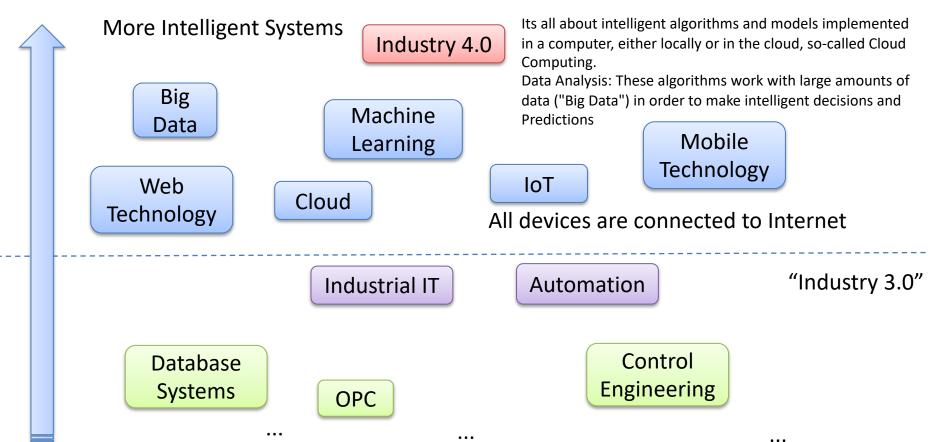
### **Industry 4.0 and Automation**

### Lab 1: Industry 4.0 and Automation

- Control Design in MATLAB, Frequency Response, etc.
- Implementing Next Generation Control System/SCADA System in LabVIEW (or C#)
- OPC UA The Industry 4.0 Implementation of OPC
- Cloud-based Datalogging (IoT/IIoT)
  - SQL Server stored in Microsoft Azure
- Monitoring and Analysis in the Cloud
  - Web-based (ASP.NET/C#) system hosted at Microsoft Azure



### Industry 4.0



# Air Heater

Air flowing through the tube

Air Heater No. 30

Cor rol heat (0-5V) Temperature1 (1-5V) C emperature2 (1-5V) D fan Speed Indicator (2.3-5V) E fan Speed Adjust Purpose with Air Heater: Control the Temperature on the outflow

Temperature

Warm Air

Small-scale Laboratory Process

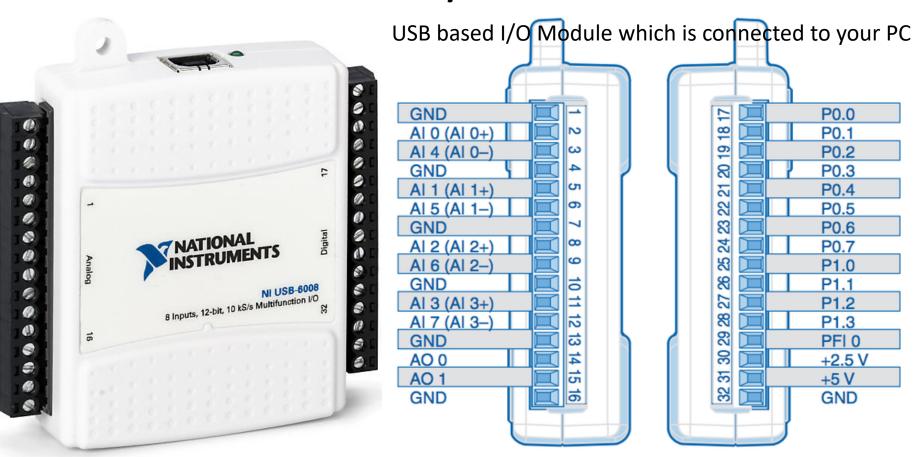
Heating

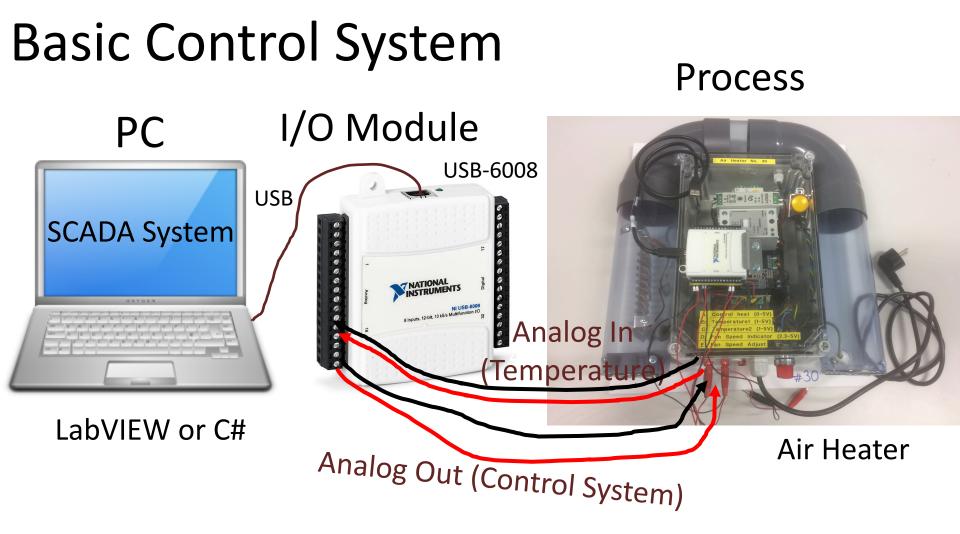
Element

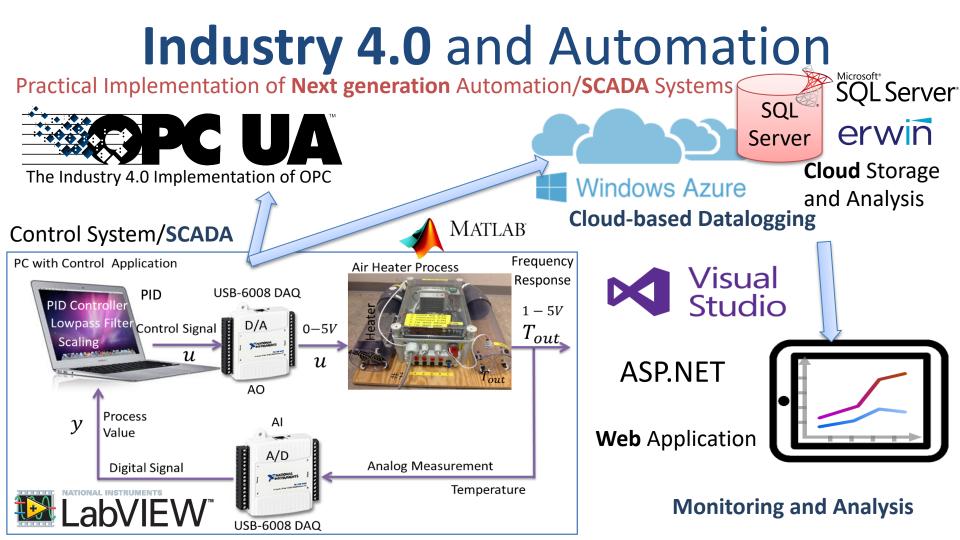
Fan

Air

### USB-6008 I/O Module



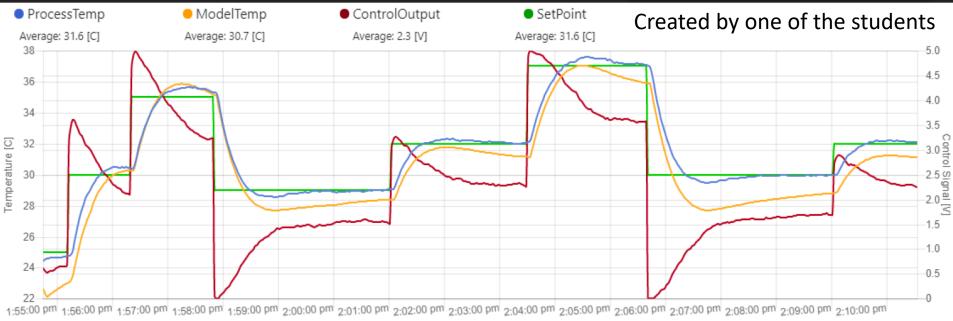






#### Air Heater Monitoring

Example: Cloud based Monitoring Web Application created with ASP.NET



#### Created by one of the students

Time

To:

15/11/2017 13:45

From:

15/11/2017 14:15



# Lab 2

### Internet of Things (IoT) Control System

### Lab 2: Internet of Things (IoT) Control System

- Create an Embedded PID Controller using Arduino
  - Challenge: Arduino UNO has no Analog Out
- HIL Simulations and Testing
  - Test the Embedded System on a Simulator before you apply it on the real process
- Remote Access and Cloud-based Publishing of Data
  - ThingSpeak. ThingSpeak is a free Cloud Service (using REST APIs) that lets you collect and store sensor data in the cloud and develop Internet of Things applications

## Internet of Things (IoT)

Soon everything will be connected to the Internet – even your Coffee Maker

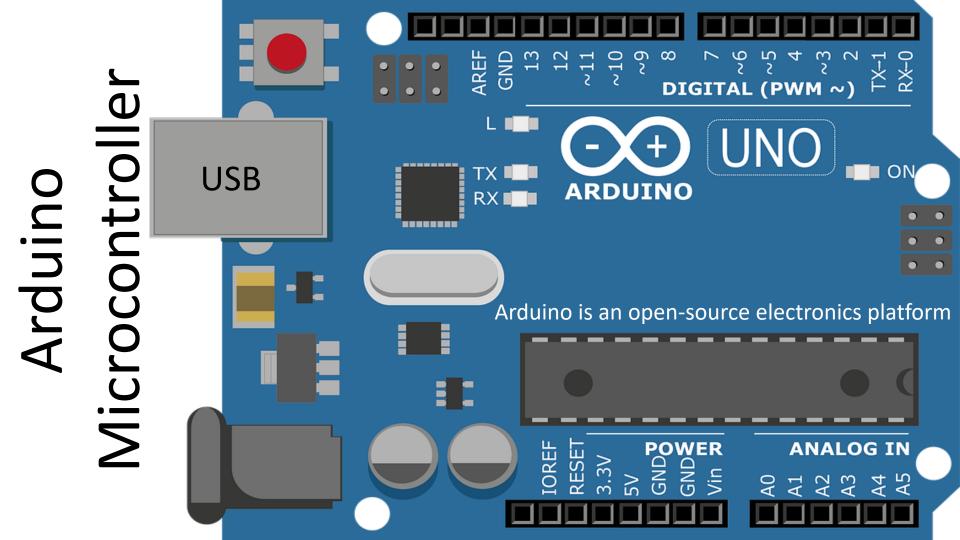
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Cloud

Computing

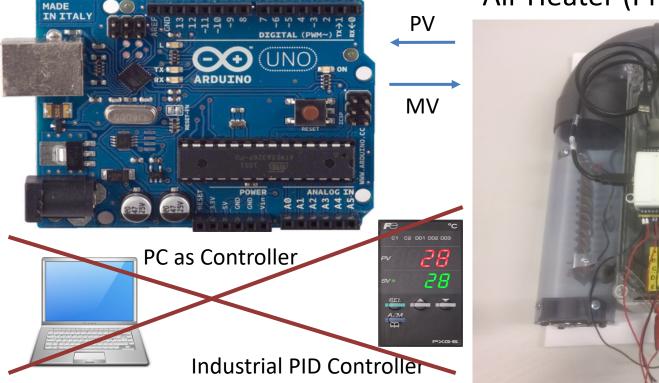
Wi Fi

Industrial Internet of Things (IIoT) is another word for Industry 4.0 IoT – Consumer oriented, Smart Home Solutions, etc. IIoT – Industrial use of IoT Technology.



### Controlling the Air Heater using Arduino

#### **Embedded PID Controller**

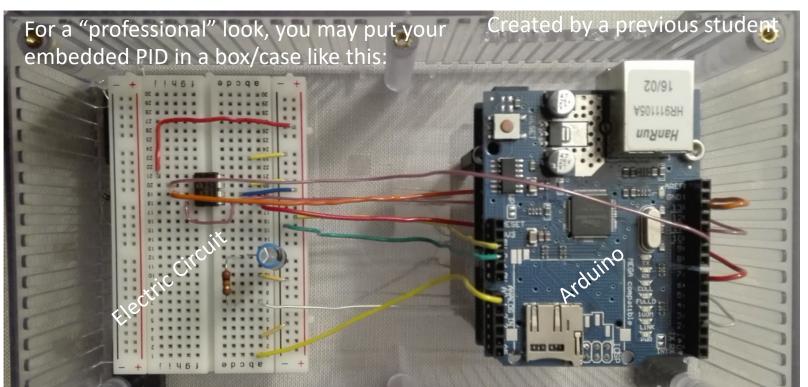


Air Heater (Process)



#### **Internet of Things (IoT)** Control System Practical Implementation of IoT, Cloud Computing, and Embedded Systems ThingSpeak Compare with Arduino **Download your Application** commercial PID and then remove USB cable IDE Cloud Cloud-based Publishing of Data $K_p, T_i, T_d$ Air Heater Analog Out Banana Analog In Connector AO AI DAC U y γ Banana Banana Banana Connector Connector Connector Breadboard **Embedded Arduino PID** Test first using HIL Controller **Simulation and Testing** Feedback System

### Embedded Arduino PID Example



The box can have Female Banana Plugs for easy connection of the Embedded Controller to the Air Heater Process



# Lab 3

### Machine Learning in Automation Systems

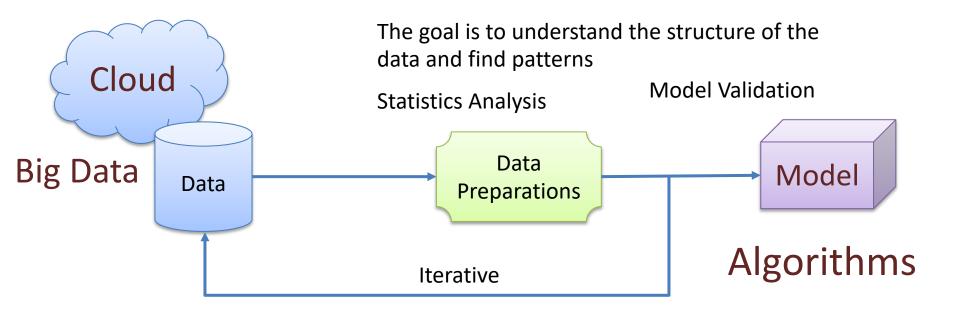
### Lab 3: Machine Learning in Automation Systems



- Machine Learning
  - ML is all about intelligent algorithms implemented in a computer, either locally or in the cloud, so-called Cloud Computing.
  - These algorithms work with large amounts of data ("Big Data") in order to make intelligent decisions.
- We will use traditional Machine Learning principles known from Automation, such as:
  - System Identification (Least Square, Sub-space methods, ...)
  - State Estimation with Kalman Filter
  - and Model Predictive Control (MPC) and see how these techniques can be seen in the wider concept of Machine Learning.

### Machine Learning

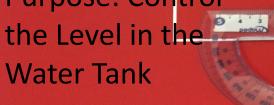
A simplified sketch of the Machine Learning process:



LEVEL TANK

#### LM-900 LEVEL CONTROL SYSTEM





#### 001 06 0 Level Tank System

**Small-scale Laboratory Process** 

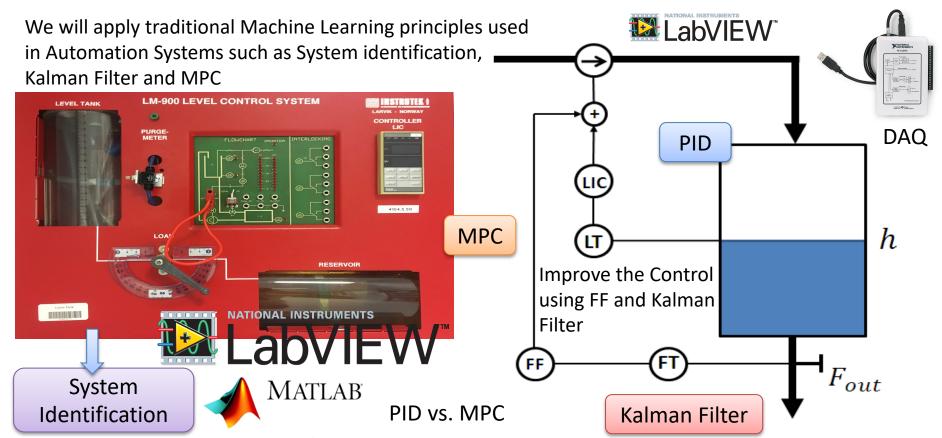


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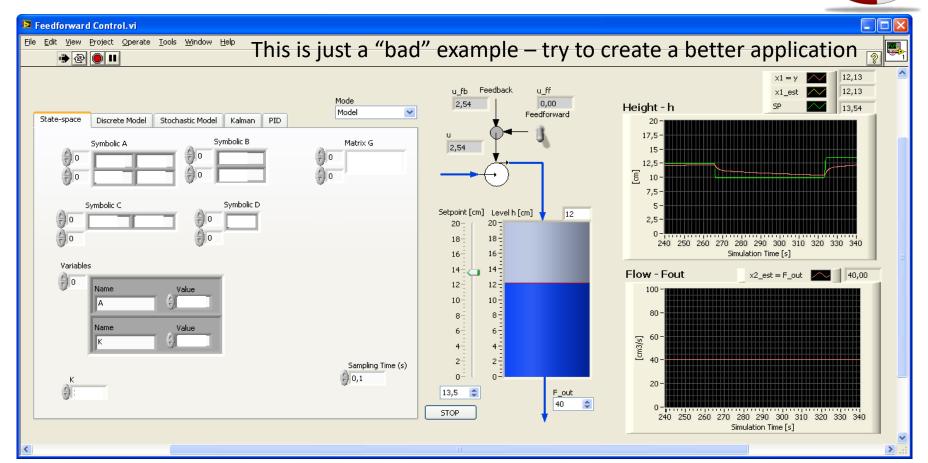
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### Machine Learning in Automation Systems

Practical Implementation of System Identification, Kalman Filter, PID, Feedforward and MPC



### LabVIEW Example (PID + Kalman + FF)



ample

### Are you a Chef?

- Anyone can follow a recipe (the assignments with examples), but not everyone becomes a Chef.
- What is needed to make an extraordinary good meal?
- A Chef adds spices and secret ingredients and presents it in a delicate way
- A Chef works hard and targeted. He experiments with new concepts. He "Think outside the Box". Etc.
- Try to figure out how you become a Chef!

### *"Make it as simple as possible, but not simpler."* Albert Einstein

### *"Programming is <u>both</u> Science and Art" – Programming is Engineering*

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